

HIGH COUNTRY LOG SHOW CONTEST RULES

BUD LIGHT & WOODS LOGGING SUPPLY

1) CHOKERMANS RACE:

Start at the painted line with choker in hand, cross walk log with your choker, go up, over, and under raised log deck. Set choker. Go back across walk log. Finish at painted line. BEST TIME.

2) AXE THROW:

Both feet behind line. You cannot step on the ground beyond the painted line before the axe leaves your hand. Axe must be double bit. Handle must be 24" or longer. The axe must stick to count. TWO DAY COMBINED SCORE.

3) WRAPPER TOSS:

Set two (2) wrappers between the paint lines. Start at the front bumper of the truck, run with wrappers/binders and secure the binder tight enough so it's snug, no slack. TWO DAY COMBINED SCORE.

4) SPEED CLIMB:

Start with one spur on the pole and one foot on the ground. The time stops when you ring the bell at the top. BEST TIME. All climbers need to use steel core rope. If climber does not ring the bell in 1 minute- Automatic DQ and climber must come down. You DO NOT have to compete in Speed Climb to qualify for All Around Logger. May use any spur.

5) FIREWOOD CHOP

Chop the round in quarters, and each quarter in half to make eight. Slivers do not count; each finished piece must be at least 2" thick. After splitting, stack wood into a pile where all pieces are touching then lay on pile to stop time. (8 total pieces are required to qualify.) BEST TIME.

6) POWER SAW BUCK:

Bore through the log, cutting the bottom half first. Pull the saw and restart at the top, cutting down to complete your cut. Cut through the painted lines making a cut. Hot start. If the chain touches the ground Automatic DQ. Sunday Only.

7) OBSTACLE POLE BUCK:

Start with one hand on prop log. Run to saw set behind painted line. Scale log behind painted line. Cannot start saw until beyond prop log. You may touch one foot on prop log. An undercut is required. Cut off the end and return down the pole to finish. Saw must be turned off before crossing prop log. (Finish past painted line, must stay on log until painted line.) If you fall off beyond the prop log, auto DQ. BEST TIME.

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8) OBSTACLE CHOKER RACE:

Place choker, start at walk log, circle pond, pick up choker, dive under opposite walk log, start up the walk log behind the painted line and set your choker beyond painted line. Run back down the pole to painted finish line. If you fall off beyond prop log auto DQ. Choker must remain beyond painted line for time to count. BEST TIME. (You may touch the prop log on the way down).

NOTE: Points totaled in 1-8 will be tallied for All Around Logger

9) STOCK MODIFIED SAW:

Bring any saw stock appearing, NO pipes, except intake modifications are allowed. Single cut top to bottom, straight cut. Hot Start. TWO DAY COMBINED TIME. The High Country Log Show will provide the Gas.

10) EXTREME MODIFIED HOT SAW:

Single cut top to bottom, straight cut. Piped Saws, must be from chainsaw manufacturer. Single cylinder. Hot Start. TWO DAY COMBINED TIME. The High Country Log Show will provide the Gas.

11) UNLIMITED CLASS HOT SAWS:

Anything goes. If two people can lift it, you can compete. Hot start. TWO DAY COMBINED TIME.

12) MA & PA CROSSCUT:

This is an amateur event. (Peg & Raker Saws Only) TWO DAY COMBINED TIME.

13) VINTAGE SAWS:

PRE 1960 (EXHIBITION ONLY).

14) STANDING CHOP:

Provide your own axe and wood. Must use alder at least 30" in circumference and at least 36" long. TWO DAY COMBINED TIME.

15) DOUBLE BUCK:

This is an amateur event. (Peg & Raker Saws Only). TWO DAY COMBINED TIME.

NOTE: PROPER CLOTHING SHALL BE WORN AT ALL TIMES, NO SHORTS, WORK ATTIRE ONLY, BOOTS MUST BE WORN. FOR DAY TWO, EACH COMPETITOR WILL USE THE SAW OR COURSE THEY DID NOT USE ON THE DAY ONE. EACH COMPETITOR MUST PARTICIPATE ON BOTH DAYS TO QUALIFY FOR ALL AROUND LOGGER.

Due to Fire Danger: ABSOLUTLY NO SMOKING IN THE ARENA!